



## International Mounted Games Association Rules Committee

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### *Rule Change Request Document*

Name:	<b>Jens Martin</b>
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Country:	<b>Luxembourg</b>
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#### Summary of Change Requested:

Part 4 of a multi part Rule Change covering all games. Aim is to make the wording of all games consistent.

This one covers Bang a Balloon.

#### Current Rule Book Wording:

Team (2010 rule book) :

Rider 1, carrying the cane, rides to the balloon board, bursts a balloon, rides on to the changeover end and hands over the cane to Rider 2. Riders 2, 3, and 4 complete the course in the same way. Balloons may be burst either by the point of the cane or by striking a balloon with the cane. Each rider must burst one balloon. Bent or broken pins will not incur elimination. The balloon board is deemed to be a piece of equipment. The whole of the balloon board must be left in between the second and third bending poles and in the team lane during the game. If it should move outside of this area it must be replaced immediately. Consequently, these poles are deemed to be part of the equipment for this game and must remain upright

#### Suggested New Rule Book Wording:

Team :

Rider 1 starts with the balloon spear.

Rider 1 rides to the balloon board, bursts a balloon using either the point of the spear or by striking the balloon with the spear, rides on to the changeover end, and hands the spear over to the next rider.

Rider 2 follows the same sequence of actions in the opposite direction.

Rider 3 repeats the actions of Rider 1, and Rider 4 repeats the actions of Rider 2, finishing with the spear.

Each rider must burst at least one balloon. Any rider can burst the balloons in either direction.

Bent or broken points in the end of the spear are not considered as broken equipment.

The whole of the balloon board must stay in the team lane and in between the second and third bending poles during the game. If it moves outside this area it must be replaced immediately. Consequently, these poles are considered as part of the equipment for this game and must remain upright.

Reason for Change Request:

Brings consistency to the wording of all games in the rule book and eliminates "grey areas".

**For Internal Use Only:**

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Reference:	2011 – 04
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Submission Date:	08/04/2011
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Decision Date:	16/05/2011
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Votes	
Jens Martin	<b>In Favour</b>
Younes Ahlbom	<b>In Favour</b>
Nikki Carter	<b>In Favour</b>
Melanie Scott	<b>In Favour</b>
Margaret Welsby	<b>In Favour</b>
Alun Whitney	<b>In Favour</b>
Total In Favour:	<b>6</b>
Total Not In Favour:	<b>0</b>

Result:	Change Accepted
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Actual Adopted New Rule Book Wording:

Team :

Rider 1 starts with the balloon spear.

Rider 1 rides to the balloon board, bursts a balloon using either the point of the spear or by striking the balloon with the spear, rides on to the changeover end, and hands the spear over to the next rider.

Rider 2 follows the same sequence of actions in the opposite direction.

Rider 3 repeats the actions of Rider 1, and Rider 4 repeats the actions of Rider 2, finishing with the spear.

Each rider must burst at least one balloon. Any rider can burst the balloons in either direction.

Bent or broken points in the end of the spear are not considered as broken equipment.

The whole of the balloon board must stay in the team lane and in between the second and third bending poles during the game. If it moves outside this area it must be replaced

immediately. Consequently, these poles are considered as part of the equipment for this game and must remain upright.

Reason for Decision:

Brings consistency to the wording of all games in the rule book and eliminates “grey areas”.

Implementation Date:	1 <sup>st</sup> January 2012
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