



## International Mounted Games Association Rules Committee

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### *Rule Change Request Document*

Name:	<b>Jens Martin</b>
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Country:	<b>Luxembourg</b>
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#### Summary of Change Requested:

Part 22 of a multi part Rule Change covering all games. Aim is to make the wording of all games consistent.

This one covers Socks and Buckets.

#### Current Rule Book Wording:

##### Team (2010 rule book) :

Rider 1, carrying a sock, rides to the bucket, drops the sock into it and carries on towards the changeover end, dismounts, picks up a sock, remounts and returns to hand the sock to Rider 2. Riders 2, 3, and 4 complete the course in the same way with Rider 4 dropping the last sock into the bucket on the return before crossing the Start/Finish line. If a sock is knocked over the changeover line into the playing area, the rider must cross the changeover line either before or after collecting the sock.

##### Pairs (2010 rule book) :

Rider 1 rides to the bucket, drops the sock into it, rides towards the changeover end, dismounts, picks up a sock, remounts and returns to hand the sock over to Rider 2. Rider 2 completes the course in the same way but drops the final sock into the bucket on the return and then crosses the Finish line. If a sock is knocked across the changeover line, into the playing area, the rider must cross the changeover line either before or after collecting the sock.

##### Individual (2010 rule book) :

The rider rides to the bucket, drops the sock into it, rides towards the changeover end, dismounts, collects a sock, remounts and drops the sock into the bucket. He/she then returns, dismounts, collects the final sock, remounts and drops the sock into the bucket before crossing the finish line. If a sock is knocked across the changeover line, into the playing area, then the rider must cross the changeover line either before or after collecting the sock.

Suggested New Rule Book Wording:

Team (proposed for 2012) :

Rider 1 starts with a sock.

Rider 1 rides to the bucket on the centre line, drops the sock into it, rides towards the changeover end, dismounts and picks up a sock, remounts and rides to hand it over to the next rider.

Riders 2 and 3 repeat the actions of Rider 1.

Rider 4 repeats the actions of the other riders, except that the final sock is dropped into the bucket before crossing the Start/Finish line.

If a sock is knocked over the changeover line into the playing area, then the rider must cross the changeover line either before or after collecting the sock.

Pairs (proposed for 2012) :

Rider 1 starts with a sock.

Rider 1 rides to the bucket on the centre line, drops the sock into it, rides towards the changeover end, dismounts and picks up a sock, remounts and rides to hand it over to Rider 2.

Rider 2 repeats except that the final sock is dropped into the bucket before crossing the Start/Finish line.

If a sock is knocked over the changeover line into the playing area, then the rider must cross the changeover line either before or after collecting the sock.

Individual (proposed for 2012) :

The rider starts with a sock.

The rider rides to the bucket on the centre line, drops the sock into it, rides towards the changeover end, dismounts and picks up a sock, remounts drops it into the bucket..

The Rider then rides towards the changeover end again, dismounts and picks up the remaining sock, remounts and drops it into the bucket, then continues to cross the Start/Finish line.

If a sock is knocked over the changeover line into the playing area, then the rider must cross the changeover line either before or after collecting the sock.

Reason for Change Request:

Brings consistency to the wording of all games in the rule book and eliminates "grey areas".

**For Internal Use Only:**

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Reference:	2011 – 25
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Submission Date:	09/11/2011
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Decision Date:	16/11/2011
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Votes	
Jens Martin	<b>In Favour</b>
Younes Ahlbom	<b>In Favour</b>
Nikki Carter	<b>In Favour</b>
Melanie Scott	<b>In Favour</b>
Margaret Welsby	<b>In Favour</b>
Alun Whitney	<b>In Favour</b>
Total In Favour:	<b>6</b>
Total Not In Favour:	<b>0</b>

Result:	Change Accepted
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Actual Adopted New Rule Book Wording:

Team (proposed for 2012) :

Rider 1 starts with a sock.

Rider 1 rides to the bucket on the centre line, drops the sock into it, rides towards the changeover end, dismounts and picks up a sock, remounts and rides to hand it over to the next rider.

Riders 2 and 3 repeat the actions of Rider 1.

Rider 4 repeats the actions of the other riders, except that the final sock is dropped into the bucket before crossing the Start/Finish line.

If a sock is knocked over the changeover line into the playing area, then the rider must cross the changeover line either before or after collecting the sock.

Pairs (proposed for 2012) :

Rider 1 starts with a sock.

Rider 1 rides to the bucket on the centre line, drops the sock into it, rides towards the changeover end, dismounts and picks up a sock, remounts and rides to hand it over to Rider 2.

Rider 2 repeats except that the final sock is dropped into the bucket before crossing the Start/Finish line.

If a sock is knocked over the changeover line into the playing area, then the rider must cross the changeover line either before or after collecting the sock.

Individual (proposed for 2012) :

The rider starts with a sock.

The rider rides to the bucket on the centre line, drops the sock into it, rides towards the changeover end, dismounts and picks up a sock, remounts drops it into the bucket..

The Rider then rides towards the changeover end again, dismounts and picks up the remaining sock, remounts and drops it into the bucket, then continues to cross the

Start/Finish line.

If a sock is knocked over the changeover line into the playing area, then the rider must cross the changeover line either before or after collecting the sock.

Reason for Decision:

Brings consistency to the wording of all games in the rule book and eliminates "grey areas".

Implementation Date:	1 <sup>st</sup> January 2012
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