



International Mounted Games Association Rules Committee

Rule Change Request Document

Name:	Jens Martin
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Country:	Luxembourg
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Summary of Change Requested:

Part 32 of a multi part Rule Change covering all games. Aim is to make the wording of all games consistent.

This one covers Windsor Castle.

Current Rule Book Wording:

Team (2010 rule book) :

Rider 1, carrying the turret, rides to the castle, places the turret on to the castle and rides to cross the changeover line. Rider 2, carrying the orb, rides to the castle, places the orb on top of the turret and rides to cross the Start/Finish line. Rider 3 rides to the castle, takes the orb off the turret, drops it into the bucket and rides to cross the changeover line. Rider 4 rides to the bucket, retrieves the orb, mounted or dismounted, remounts if necessary, rides to the castle and replaces the orb onto the turret before riding to cross the Start/Finish line. If the bucket is knocked over it must contain enough water to float the orb. If the orb falls, after attempting to place the orb on the turret, the rider may correct mounted or dismounted.

Suggested New Rule Book Wording:

Team (proposed for 2012) :

Rider 1 starts with the turret. Rider 2 starts with the orb.
Rider 1 rides to the castle, places the turret on it, and rides to cross the changeover line.
Rider 2 rides to the castle, places the orb on top of the turret, and rides to cross the Start/Finish line.
Rider 3 rides to the castle, collects the orb off the turret, rides to the bucket and drops the orb into it, and rides to cross the changeover line.
Rider 4 rides to the bucket, collects the orb from it, rides to the castle to replace the orb on the turret, and rides to cross the Start/Finish line.

The orb may be collected from the bucket by Rider 4 either mounted or dismounted.

If the bucket is knocked over, it must be replaced on its mark upright with enough water left in it to float the orb.

Reason for Change Request:

Brings consistency to the wording of all games in the rule book and eliminates "grey areas".

For Internal Use Only:

Reference:	2011 – 35
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Submission Date:	10/01/2012
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Decision Date:	14/01/2012
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Votes	
Jens Martin	In Favour
Younes Ahlbom	In Favour
Nikki Carter	In Favour
Melanie Scott	In Favour
Margaret Welsby	In Favour
Alun Whitney	In Favour
Total In Favour:	6
Total Not In Favour:	0

Result:	Change Accepted
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Actual Adopted New Rule Book Wording:

Team (proposed for 2012) :

Rider 1 starts with the turret. Rider 2 starts with the orb.

Rider 1 rides to the castle, places the turret on it, and rides to cross the changeover line.

Rider 2 rides to the castle, places the orb on top of the turret, and rides to cross the Start/Finish line.

Rider 3 rides to the castle, collects the orb off the turret, rides to the bucket and drops the orb into it, and rides to cross the changeover line.

Rider 4 rides to the bucket, collects the orb from it, rides to the castle to replace the orb on the turret, and rides to cross the Start/Finish line.

The orb may be collected from the bucket by Rider 4 either mounted or dismounted.

If the bucket is knocked over, it must be replaced on its mark upright with enough water left in it to float the orb.

Reason for Decision:

Brings consistency to the wording of all games in the rule book and eliminates "grey areas".

Implementation Date:	1 st January 2012
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