



International Mounted Games Association Rules Committee

Rule Change Request Document

Name:	Nikki Carter
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Country:	England
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Summary of Change Requested:

An additional vaulting race suggested by rider Rory Capel.

Current Rule Book Wording:

N/A

Suggested New Rule Book Wording:

Hoopla (Team,)

1 cone in line with the first row of bending poles and 4 rubber quoits on the 2 metre mark at the changeover end, offset between the bending pole lines changeover line. Rider 1 starts with a quoit

Rider 1 rides to the cone and places the quoit on the cone, rides to the changeover end, dismounts and picks up a quoit, remounts and rides to cross the Start/Finish line and hand it over to the next rider.

Riders 2 and 3 repeat the actions of Rider 1.

Rider 4 repeats the actions of the other riders, except that the final quoit is placed on the cone before crossing the Start/Finish line.

If a quoit is knocked over the changeover line into the playing area, then the rider collecting it must cross the changeover line either before or after collecting the quoit.

A quoit must be fully on the cone at all times and not left balancing on the top

Hoopla (Pairs,)

1 cone in line with the first row of bending poles and 2 rubber quoits on the 2 metre mark at the changeover end, offset between the bending pole lines changeover line. Rider 1 starts with a quoit

Rider 1 rides to the cone and places the quoit on the cone, rides to the changeover end, dismounts and picks up a quoit, remounts and rides to cross the Start/Finish line and hand it over to the next rider.

Riders 2 repeats the actions of the Rider 1, except that the final quoit is placed on the cone before crossing the Start/Finish line.

If a quoit is knocked over the changeover line into the playing area, then the rider collecting it must cross the changeover line either before or after collecting the quoit.

A quoit must be fully on the cone at all times and not left balancing on the top

Hoopla (Individual)

1 cone in line with the first row of bending poles and 2 rubber quoits on the 2 metre mark at the changeover end, offset between the bending pole lines changeover line. The rider starts with a quoit

The rider rides to the cone and places the quoit on the cone, rides to the changeover end, dismounts and picks up a quoit, remounts and places the quoit on the cone . The rider then rides towards the changeover end again, dismounts and picks up the remaining quoit, remounts and places the quoit on the cone, then continues to cross the Start/Finish line.

If a quoit is knocked over the changeover line into the playing area, then the rider collecting it must cross the changeover line either before or after collecting the quoit.

The quoit must be fully on the cone at all times and not left balancing on the top

Reason for Change Request:

The game includes a new skill for riders to develop as well as being an additional vaulting game.

For Internal Use Only:

Reference:	2016-16
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Submission Date:	10/09/16
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Decision Date:	24/11/16
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Votes

Jens Martin	In Favour
Younes Ahlbom	In Favour
Nikki Carter	In Favour
Philippe Gargallo	In Favour
Lois Hamilton	In Favour
Alun Whitney	In Favour
Total In Favour:	6
Total Not In Favour:	0

Result:	Change Accepted
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Actual Adopted New Rule Book Wording:

Hoopla (Team)

1 cone in line with the first row of bending poles and 4 rubber quoits on the 2 metre mark at the changeover end laid flat on the ground and not touching each other, offset between the bending pole lines. Rider 1 starts with a quoit.

Rider 1 rides to the cone, places the quoit on the cone, rides towards the changeover end, picks up a quoit and rides to hand it over to Rider 2.

Riders 2 and 3 repeat the actions of Rider 1.

Rider 4 repeats the actions of the other riders, except that the final quoit is placed on the cone before crossing the Start/Finish line.

If a quoit is knocked over the changeover line into the playing area, then the rider collecting it must cross the changeover line either before or after collecting the quoit. Quoits must be placed over the cone so that the top of the cone is visible above the quoit.

Hoopla (Pairs)

1 cone in line with the first row of bending poles and 2 rubber quoits on the 2 metre mark at the changeover end laid flat on the ground and not touching each other, offset between the bending pole lines. Rider 1 starts with a quoit.

Rider 1 rides to the cone, places the quoit on the cone, rides towards the changeover end, picks up a quoit and rides to hand it over to Rider 2.

Rider 2 repeats except that the final quoit is placed on the cone before crossing the Start/Finish line.

If a quoit is knocked over the changeover line into the playing area, then the rider collecting it must cross the changeover line either before or after collecting the quoit. Quoits must be placed over the cone so that the top of the cone is visible above the quoit.

Hoopla (Individual)

1 cone in line with the first row of bending poles and 2 rubber quoits on the 2 metre mark at the changeover end laid flat on the ground and not touching each other, offset between the bending pole lines. Rider starts with a quoit.

The rider rides to the cone, places the quoit on the cone, rides towards the changeover end, picks up a quoit and places the quoit on the cone .

The rider then rides towards the changeover end again, picks up the remaining quoit, places the quoit on the cone, then continues to cross the Start/Finish line.

If a quoit is knocked over the changeover line into the playing area, then the rider

*collecting it must cross the changeover line either before or after collecting the quoit.
Quoits must be placed over the cone so that the top of the cone is visible above the quoit.*

Quoits

Rubber rings with an internal diameter between 11cm and 12cm and an outer diameter between 15cm and 17cm. Weight between 220g and 250g.

Reason for Decision:

Adds an additional skill to the games and could prove to be popular.

Implementation Date:	1 st January 2017
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