



## International Mounted Games Association Rules Committee

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### *Rule Change Request Document*

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| Name: | <b>Bridget Scott (Doubleday)</b> | Country: | <b>Scotland</b> |
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#### Summary of Change Requested:

There are fewer races in the individuals section than in pairs and team I'm suggesting incorporation of Ball and Cone and Agility Aces into the individuals rules.

#### Current Rule Book Wording:

These races are in Teams and Pairs but NOT in Individuals in the rule book

#### Suggested New Rule Book Wording:

##### *Individuals:*

##### **Ball and Cone**

1 cone on the centre line with a tennis ball on, 1 cone on the 3 metre mark beyond the changeover line. The rider starts with a ball.

The rider rides to the cone at the changeover end and places the ball on it, rides to the centreline, collects the ball and rides to cross the start finish line.

##### **Agility Aces**

6 stepping stones in a straight line across the centre line, offset between the bending pole lines. 30cms between the stone rims. 1 bending pole on the 3 metre mark beyond the changeover line.

The rider rides up the arena, around the pole at the changeover end, and rides back towards the stepping stones, the rider dismounts and leading the pony by the rein(s) only (not leaning on or against the pony as assistance or for support of their bodyweight) steps on each of the consecutive stones in turn, followed by at least one step on the ground before re-mounting and riding to cross the start/finish line.

The rider can cross the actual stones in either direction, but must do so on the way back down the arena from the changover end to the start/finish line after going around the pole.

If the rider knocks over a stepping stone or the riders feet touch the ground whilst stepping along the line of stones or the rider misses stepping on one (or more) stones, then the rider must replace any upset equipment and then cross all of the stepping stones (in either direction)

The pole at the changeover end is considered as part of the equipment for this game and must remain upright, it must be replaced if knocked down or displaced.

#### Reason for Change Request:

To give a greater variety of races in Individuals competitions

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| Reference: | 2024 – 02 |
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| Submission Date: | 22/03/2024 |
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| Decision Date: | 09/04/2024 |
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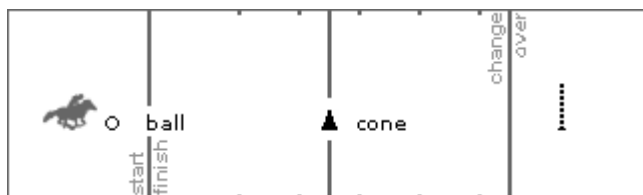
| Votes                |                  |
|----------------------|------------------|
| Jens Martin          | <b>In Favour</b> |
| Alun Whitney         | <b>In Favour</b> |
| Mark Crowe           | <b>In Favour</b> |
| Robin Donnay         | <b>In Favour</b> |
| Margaret Welsby      | <b>In Favour</b> |
| Warwick Slade        | <b>In Favour</b> |
| Jake O'Connor        | <b>In Favour</b> |
| Total In Favour:     | <b>7</b>         |
| Total Not In Favour: | <b>0</b>         |

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| Result: | Change Accepted |
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Actual Adopted New Rule Book Wording:

**Ball Swap**

1 cone on the centre line, and 1 bending pole on the 3 metre mark at the changeover end, offset between the bending pole lines. The rider starts with a tennis ball.



The rider rides to the cone on the centre line, places the tennis ball on it, rides around the pole at the changeover end, rides to the cone on the centre line, collects the tennis ball, and rides to cross the Start/Finish line.

The pole at the changeover end is considered as part of the equipment for this game and must remain upright.

Reason for Decision:

This change is accepted in so far as a change is being made resulting from the discussions sparked by this rule change request. The actual change being made however is somewhat removed from the original request.

Firstly, the suggestion to turn Agility Aces into an individual game was rejected on the ground of safety by a number of the committee members.

There was unanimous agreement to add a new ball game for individuals but rather than adopting the suggested wording, it was instead agreed to create a ball version of "Bottle Swap" for Individuals instead. Such a game could, in time, if there was appetite to do so, also become a pairs and team game.

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| Implementation Date: | 1 <sup>st</sup> January 2025 |
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