

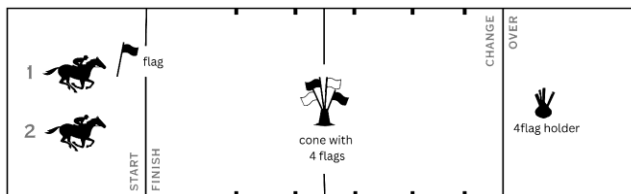
Updated wording for Pairs Game FOUR FLAG RUNNERS

A line has been missed out of the instructions for the pairs version of this game in the rulebook. The same as in the team version here should be a **handover of a flag between rider 1 and rider 2.**

Updated wording

Four Flag Runners

1 four flag holder, with the white tube towards the start line, on the 3-metre mark at the changeover end. 1 cone holding 4 flags Yellow, blue, red and green (or other alternative colour flag not matching the tubes) in any formation, on the centre, offset between the bending pole lines. Rider 1 must start with the white flag.



Rider 1 rides to the changeover end and places the white flag in the matching colour holder, then rides to collect a flag from the cone on the centre line, any colour except green (or alternative colour). They may continue to place up to 3 flags in the holder or handover the flag to rider 2.

The Red, Blue and Yellow flags are collected individually (in any order) from the cone at the centre line and placed in the matching colour holder by either rider, **provided that the 1st rider hands over a flag to rider 2** and the second rider collects and places the remaining flag(s) (at least one) in the holder before riding to collect the green (or alternative colour) flag which they carry across the start/finish line.

Riders must be mounted when placing their flag into the holder (rule CR6.3 does not apply for this action), but if the holder is knocked over all flags may be replaced either mounted or dismounted, including their own, providing it had already been placed into the holder prior to it being knocked over. Colour matching of flags and holders must be respected at all times.